

Fisher-Price®

X1469



Please keep this instruction sheet for future reference,
as it contains important information.

Requires three "AA" batteries (included) for operation.

Adult assembly is required for battery replacement.

Tool needed for battery replacement: Phillips screwdriver (not included).

www.fisher-price.com



CONSUMER ASSISTANCE

1-800-432-5437 (US & Canada)

1300 135 312 (Australia)



service.fisher-price.com

Fisher-Price, Inc., 636 Girard Avenue, East Aurora, NY 14052.

Hearing-impaired consumers: 1-800-382-7470.

Outside the United States:

Canada: Mattel Canada Inc., 6155 Freemont Blvd.,
Mississauga, Ontario L5R 3W2; www.service.mattel.com.

Great Britain: Mattel UK Ltd, Vanwall Business Park,
Maidenhead SL6 4UB. Helpline: 01628 500303.
www.service.mattel.com/uk

Mattel Europa, B.V., Gondel 1, 1186 MJ Amstelveen, Nederland.

Australia: Mattel Australia Pty. Ltd., 658 Church Street,
Locked Bag #870, Richmond, Victoria 3121 Australia.

New Zealand: 16-18 William Pickering Drive,
Albany 1331, Auckland.

Consumer Information

Before First Time Use

A plastic tab is attached to the toy for in-store demonstration purposes. While the tab may have already been removed, check the back of the toy to be sure. If the plastic tab is still attached, pull and remove the tab from the toy. Throw the plastic tab away.

Care

- Wipe this toy with a clean cloth dampened with a mild soap and water solution. Do not immerse this toy.
- This toy has no consumer serviceable parts. Please do not take this toy apart.

ICES-003

- This Class B digital apparatus complies with Canadian ICES-003.
- Operation is subject to the following two conditions: (1) this device may not cause harmful interference and (2) this device must accept any interference received, including interference that may cause undesired operation.

NMB-003

- Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada.
- L'utilisation de ce dispositif est autorisée seulement aux conditions suivantes: (1) il ne doit pas produire de brouillage et (2) l'utilisateur du dispositif doit être prêt à accepter tout brouillage radioélectrique reçu, même si ce brouillage est susceptible de compromettre le fonctionnement du dispositif.

FCC Statement (United States Only)

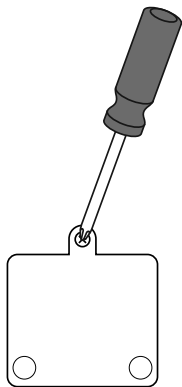
This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/TV technician for help.

Note: Changes or modifications not expressly approved by the manufacturer responsible for compliance could void the user's authority to operate the equipment.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference and (2) this device must accept any interference received, including interference that may cause undesired operation.

Battery Replacement



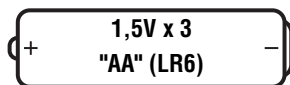
For best performance, we recommend replacing the batteries that came with this toy with three, new “AA” (LR6) alkaline batteries.

- Loosen the screw in the battery compartment door with a Phillips screwdriver and remove it. Remove the exhausted batteries and dispose of them properly.
- Insert three, new “AA” (LR6) **alkaline** batteries.
- Replace the battery compartment door and tighten the screw. Do not over-tighten.
- If this toy begins to operate erratically, you may need to reset the electronics. Slide the power/volume switch off and back on.
- When sounds or lights from this toy become faint or stop, it's time for an adult to change the batteries.



- Protect the environment by not disposing of this product with household waste (2002/96/EC). Check your local authority for recycling advice and facilities.

Battery Safety Information





In exceptional circumstances, batteries may leak fluids that can cause a chemical burn injury or ruin your product. To avoid battery leakage:

- Do not mix old and new batteries or batteries of different types: alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium).
- Insert batteries as indicated inside the battery compartment.
- Remove batteries during long periods of non-use. Always remove exhausted batteries from the product. Dispose of batteries safely. Do not dispose of this product in a fire. The batteries inside may explode or leak.
- Never short-circuit the battery terminals.
- Use only batteries of the same or equivalent type, as recommended.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the product before charging.
- If removable, rechargeable batteries are used, they are only to be charged under adult supervision.

Learn Your Phone Number Fun!

GAMES

Play two different learning games.

- Press the  button once to start the Letter Buzz game. Press the letter on the key pad that matches the letter on the bee before it's gone. The more you get correct, the faster the bees go!
- Press the  button again to start the Music-By-Numbers game. Look at the numbers on the screen and press the numbers on the key pad to build the tune. When you are finished, listen to the tune!

123 NUMBERS

Learn and practice the emergency 911 number and your own important phone numbers.

- Press the **123** button. Listen to the beginning of the number. It's your child's turn to press the rest of the digits.
- Hint:** Program up to three numbers you'd like your child to learn (like your work number, home number or Grandma's number).


Press to choose a ring tone.




Press any number button to hear it identified and see it displayed.



CALL ME

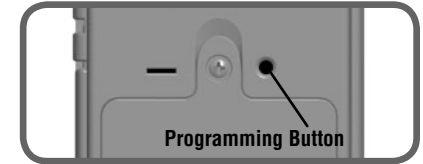
Call the firefighter, the police officer, or the pizza maker.

- Press the  button to hear greetings from neighborhood friends. The police officer and firefighter also teach the emergency 911 number.

Slide the power/volume switch to ON with low volume , ON with high volume , or OFF .




Press the  button for pretend pictures.

Programming Phone Numbers






- Press the programming button on the back of the phone with a pointed object.





0 2 3

- Use the arrow buttons    on the bottom of the key pad to choose custom number 1, 2 or 3.
- Press the **123** button to save your selection.



- Use the arrow buttons    on the bottom of the key pad to choose an icon for the number you are entering (Grandpa's, Home, Work, etc).
- Press the **123** button to save your selection.

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- Enter the phone number on the key pad.
- Hint:** You can use the arrow button  on the bottom of the key pad to backspace if you make a mistake entering the number.
- Press the **123** button when you are finished.
 - Use the arrow buttons    on the bottom of the key pad to program another custom number. Press the programming button with a pointed object on the back of the phone to return to regular play.